

HUACHUN ZHU

EDUCATION

Fudan University	Shanghai, China
<i>Bachelor of Science in Mathematics and Applied Mathematics</i>	9/2014 - 7/2018
<ul style="list-style-type: none"> • Dean's list at the School of Mathematics (the "Su Buqing program"). • Symphony orchestra violinist. Intercollegiate chess player. Japan China student club president. • Exchange Student at the Department of Mathematics, Kyoto University. 10/2016 - 8/2017 	

WORK EXPERIENCES

<u>Entertainment Team, Preferred Networks</u>	Tokyo, Japan, 9/2018 – Present
✧ Engineering Manager	8/2020 – Present
✧ Engineer	9/2018 – 8/2020
<ul style="list-style-type: none"> • Full-stack developer of Crypko, a website for AI-empowered anime character creation. • Backend developer of Memes, a smartphone game adopting AI-crafted character aesthetics. • Developed an <u>automatic 2D character motion API</u> for IRIAM, a character live streaming APP. • Build deep learning infrastructure on <u>Alibaba Cloud</u> for production model inference with GPU. 	

PROJECT AND INTERNSHIP EXPERIENCES

Co-founder and Full-stack Developer, <u>MakeGirlsMoe</u> Team	Shanghai, China, 12/2017 - 7/2018
<ul style="list-style-type: none"> • Led the development of Crypko β, the world first blockchain application of AI-generated NFT. 	
Machine Learning Intern, <u>Preferred Networks</u>	Tokyo, Japan, 8/2017 – 9/2017
<ul style="list-style-type: none"> • Trained and evaluated CNNs and GANs for image generation and inpainting using <u>Chainer</u>. 	
Full-stack Developer Intern, <u>Atmoph</u>	Kyoto, Japan, 2/2017 - 4/2017
<ul style="list-style-type: none"> • Developed and released several features in <u>Digital Window</u>, such as <u>smart scheduling</u>. 	
Quantitative Trading Intern, <u>Shanghai Discovering Investment</u>	Shanghai, China, 1/2016 - 9/2016
<ul style="list-style-type: none"> • Trained futures arbitrage models. Implemented trading algorithms and a back testing system. 	

SKILLS

-
- **3 natural languages:** **English** with professional proficiency (GRE: 332/340, TOEFL: 110/120), **Japanese** with bilingual proficiency (JLPT N1: 169/180), and **Chinese** (Native).
 - **2 programming languages:** **Python** and **JavaScript**. Experience with C, Java, and Solidity.
 - **Container** technologies: operating **Kubernetes** cluster with **GPU nodes**. Docker. Prometheus.
 - **Fullstack** technologies: Django, Vue.js, Jupyter, MLOps, Alibaba Cloud, AWS, Redis, PostgreSQL.

PUBLICATIONS

• [WACV] <u>Fast Nonlinear Image Unblending</u>	2022
• [CVPR] <u>Surrogate Gradient Field for Latent Space Manipulation</u>	2021
• [CVPR] <u>Fast Soft Color Segmentation</u>	2020
• [NeurIPS Workshop] <u>Towards the Automatic Anime Characters Creation with GANs</u>	2017

MEDIA COVERAGES

• [Bloomberg] <u>AI Is Rewriting the Rules of \$200 Billion Games Industry</u> (featured in video)	2023
• [Nikkei XTech] <u>Crypko, a Deep Learning Tool to Generate Anime Characters</u> (Japanese)	2019
• [ITmedia] <u>Engineer's AI Challenge: Crafting Infinite Custom Characters</u> (Japanese)	2019